

## **PHRST 9.1 Upgrade**

### **Employee Self-Service Changes**

October 2012

On October 22, 2012, Employee Self-Service will be upgraded from PHRST v8.9 to PHRST v9.1. Below are important dates regarding the ability to view payroll (ePay) and benefits (eBenefits) information online during the upgrade.

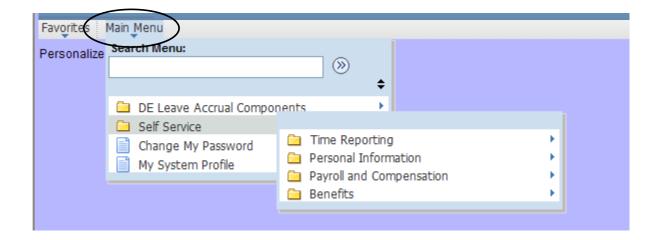
# System Down For PHRST Employee Self-Service Upgrade

- ✓ Employee Self-Service will NOT be available starting 4:30 p.m. on October 19<sup>th</sup>, October 20<sup>th</sup> and October 21<sup>st</sup>.
- ✓ Employee Self-Service will be available on October 22<sup>nd</sup>.

#### **Employee Self-Service Changes**

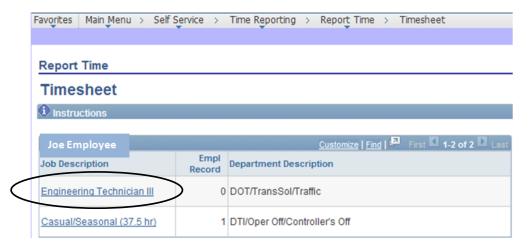
#### **Navigation**

Menu navigation has changed to "breadcrumbs." Click Main Menu at the top of the page to navigate to all Self-Service pages.



#### Time Reporting (Time & Labor Self-Service Employees Only)

- Time Reporting and Punch Timesheet links have been removed from the Timesheet.
- For employees with multiple self-service Time & Labor jobs, click the Job Description link
  of the record to be updated.



#### **Personal Information**

There are no changes.

#### **Payroll and Compensation**

- In v8.9 when selecting View Paycheck, your current paycheck is displayed. In v9.1, a list
  of available checks by Check Date will be displayed.
- Select the Check Date link of the paycheck to be viewed.
- Select the View All link to see the list of all paychecks available for viewing.



#### **Benefits Summary**

- In v8.9, Dependent/Beneficiary Relationships were gender-specific (i.e., daughter, son, sister, brother, niece, nephew, grandmother, grandfather). In v9.1, they are consolidated into Relationships and updated to a genderless-specific value. For example, Daughter' now has the value of 'Child,' and 'Brother' has the value of 'Sibling'.
- Eligible enrolled Dependents with a Relationship of 'Niece' or 'Nephew', are changed to 'Recognized Child'.
- All other Dependent/Beneficiaries with a Relationship of 'Niece' or 'Nephew' are now 'Other Relative.'

